

**DEPARTMENT OF HOME SCIENCE,
KURUKSHETRA UNIVERSITY KURUKSHETRA**

B.A. III – Fashion Designing w.e.f. 2013-14

SEMESTER - V

Course No.	Title	Exam. duration	Max. marks
301	Fashion Designing	3 hrs	50(40 + 10*)
	Lab-1	3 hrs	50

SEMESTER - VI

Course No.	Title	Exam. duration	Max. marks
302	Fashion Designing	3 hrs	50(40 + 10*)
	Lab-1I	3 hrs	50

* Internal Assessment

**SEMESTER –V
FASHION DESIGNING**

COURSE NO: 301

Max. Marks. 40
Int. Assessment: 10
Exam: 3 hrs

Instructions for the Examiner: The examiner will set nine questions in all, comprising of one compulsory objective type question.

Instructions for the Candidate: The candidate will attempt five questions in all, including one compulsory question.

THEORY:

1. Garment design and cost production.
 - (i) Relationship to raw material to unit cost.
 - (ii) Relationship to time and labour to unit cost.
2. Apparels of unusual design negative and positive aspect.
3. Skills and techniques of salesmanship.

Lab – I

Practical:

Maximum Marks – 50
Exam: 3 hrs

1. Method of developing pattern.
 - (i) Flat pattern method
 - (ii) Draping
2. Designing garments by dart manipulation and various construction method.
3. Construction of five garments using above techniques and calculating cost.

**SEMESTER – VI
FASHION DESIGNING**

COURSE NO: 302

Max. Marks. 40
Int. Assessment: 10
Exam: 3 hrs

Instructions for the Examiner: The examiner will set nine questions in all, comprising of one compulsory objective type question.

Instructions for the Candidate: The candidate will attempt five questions in all, including one compulsory question.

THEORY:

Media, Planning, Fashion forecasting, Range development, Production and Quality Control, Packaging and Labeling of Garments

Computer Application 2D and 3D Design, Pattern Making, Sketching under Corel Draw, Photoshop and Related Software.

Lab – II

Practical:

Maximum Marks – 50
Exam: 3 hrs

1. Portfolio of latest style both Indian and Western.
2. Computer Application 2D and 3D Design, Pattern Making, Sketching under Corel Draw, Photoshop and Related Software.
3. Project Work.